An Adversarial Attack on DNN-based Adaptive Cruise Control Systems

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- that other systems.





Attack Scenario (4 phases)

- 28-70 m.
- will get closer to the lead.
- d^c, denotes the detected distance.



1. Attack Results

The ACC vehicle is following the lead as normal at a constant velocity which is 30-80 mph, and the following distance is thus

The lead starts to slow down due to some special situation in front of it. Later, the ACC vehicle starts to slow down accordingly, and it

When the distance between the two vehicles is smaller than a threshold (25 m), the adversarial patch starts to take effect and the ACC vehicle starts to accelerate until hitting the lead.

The following figure is showing the benign/attack process where the ACC vehicle is initially following the lead at the velocity of 40 mph. dis denotes the real distance between the two vehicles and