

# On the Effect of Pruning on Adversarial Robustness

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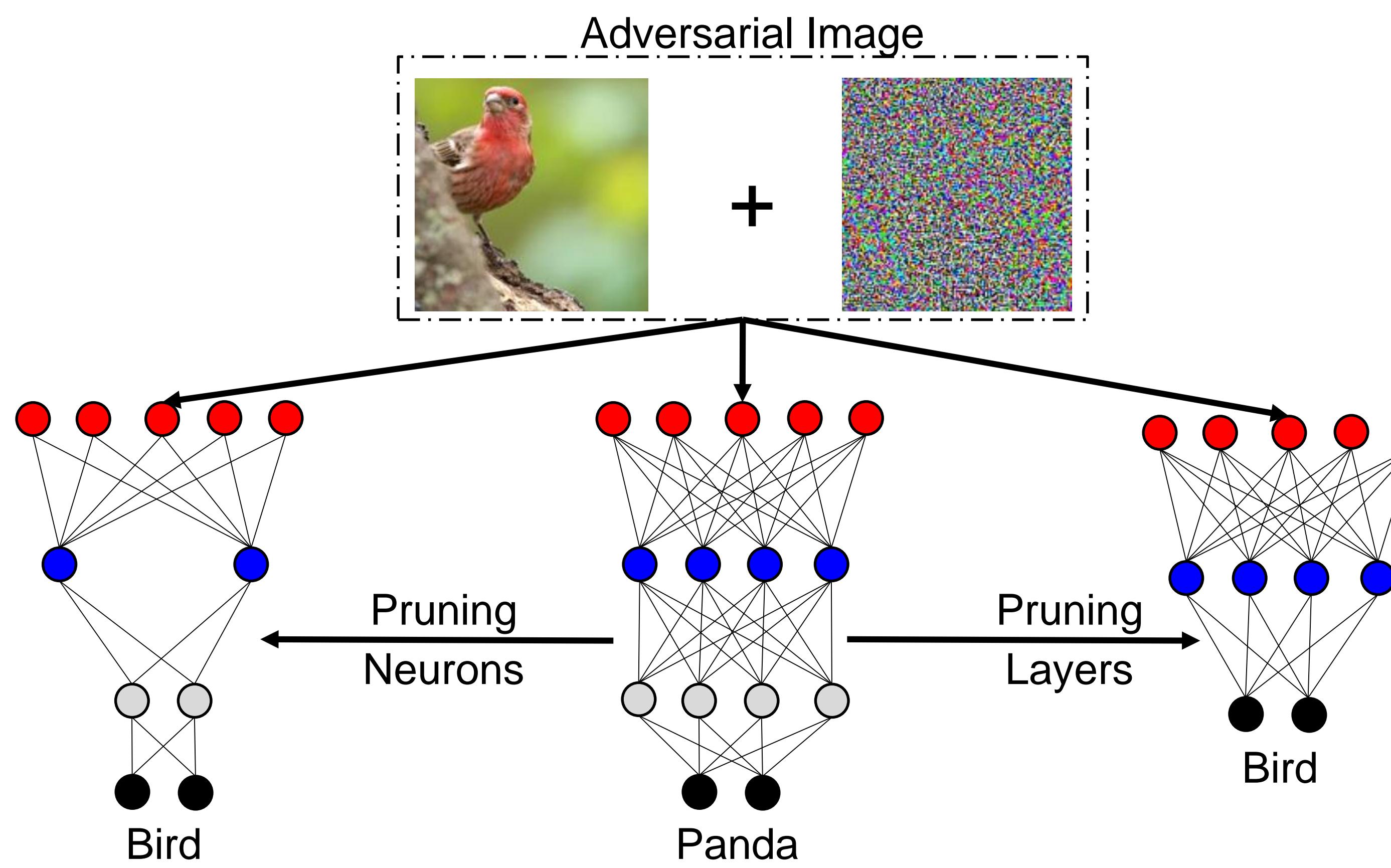
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## Research Question

Do pruned ( $\mathcal{F}'$ ) networks inherit the vulnerability to adversarial images of their unpruned ( $\mathcal{F}$ ) counterpart?

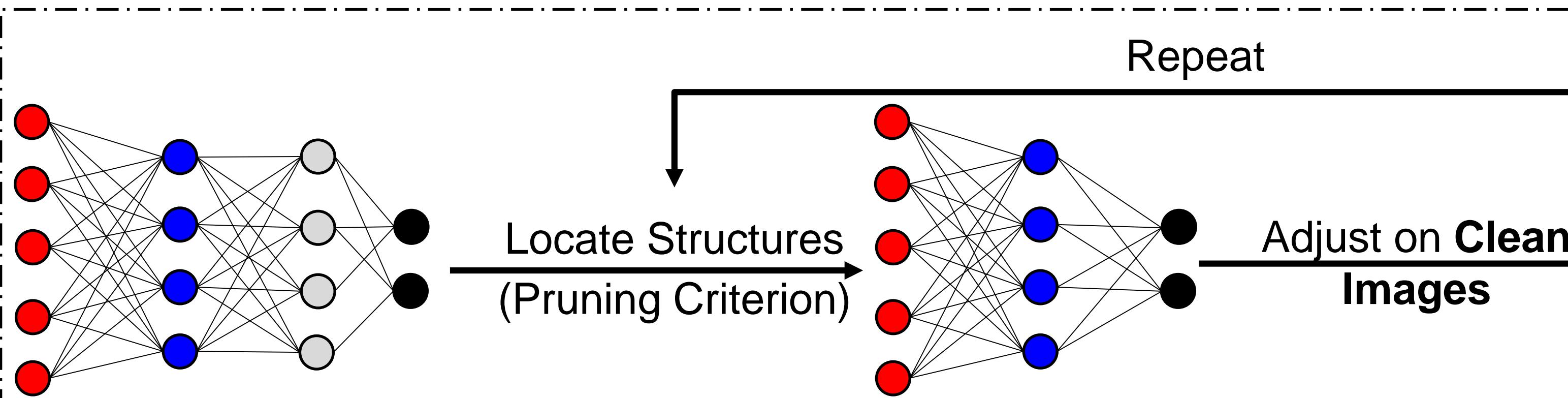
$$Acc_{adv}(\mathcal{F}') > Acc_{adv}(\mathcal{F}), Acc_{clean}(\mathcal{F}') \approx Acc_{clean}(\mathcal{F})$$

Are pruned networks capable of improving robustness while preserving generalization?



## Methodology

### Pruning Strategy – Only Clean Images



## Experiments

**Table 1. Robustness and Generalization from Pruning**

Architecture	Structure	Semantic	Occlusion	FGSM	Clean	Average		
ResNet56	Filters	<b>(+)</b> 1.58	(+) 2.76	<b>(+)</b> 3.68	(+) 0.60	<b>(+)</b> 2.15		
	Layers	(+) 1.05	(+) 1.06	(+) 3.20	(+) 0.84	(+) 1.53		
	Both	(-) 4.13	<b>(+)</b> 4.62	(+) 0.36	(-) 0.60	(+)	0.06	
MobileNetV2	Filters	(-) 0.60	<b>(+)</b> 3.35	(+) 0.64	<b>(+)</b> 0.37	(+)	0.94	
	Layers	(-) 0.49	(+) 2.12	<b>(+)</b> 1.44	(+)	0.15	(+)	0.80
	Both	<b>(+)</b> 0.07	(+) 2.56	(+)	1.05	(+)	0.17	<b>(+)</b> 0.96

**Table 2. Adjustment**

	Semantic	Occlusion	FGSM	Average			
Scratch-E	<b>(+)</b> 1.72	(-) 0.60	(+)	1.64	(+)	0.92	
Scratch-B	(+)	1.25	(-) 0.71	(+)	3.64	(+)	1.39
W-Ticket	(+)	1.13	(-) 5.41	(+)	1.40	(-)	0.96
Fine-Tuning	(+)	1.58	<b>(+)</b> 2.76	<b>(+)</b> 3.68	<b>(+)</b> 2.67		

**Table 3. Influence of the Pruning Criterion**

Pruning Criterion	Semantic	Occlusion	FGSM	Clean	Average					
$\ell_1$ -norm	<b>(+)</b> 1.64	(-) 0.80	(+)	3.75	(+)	0.38	(+)	1.24		
ExpectedABS	(+)	0.96	(-)	0.09	<b>(+)</b> 4.29	(+)	0.51	(+)	1.41	
HRank	(+)	0.93	<b>(+)</b> 2.92	(+)	3.18	(+)	0.39	(+)	1.85	
KIDivergence	(+)	0.82	(+)	0.73	(+)	3.00	(+)	0.34	(+)	1.22
PLS	(+)	1.58	(+)	2.76	(+)	3.68	<b>(+)</b> 0.60	(+)	<b>(+)</b> 2.15	

**Table 4. Comparison with Competing Defense Mechanisms**

Defense	Robustness	Generalization	Average			
Stylized	(-) 2.29	(-) 16.20	(-) 9.24			
MixUp	(-) 4.77	<b>(+)</b> 1.10	(-) 1.83			
Cutout	(+)	1.39	(+)	0.75	(+)	1.06
CutMix	(+)	1.71	(+)	2.07	(+)	1.89
Shape-Texture	<b>(+)</b> 7.50	(+)	0.50	<b>(+)</b> 4.00		
Pruning Filters	(+)	1.14	<b>(+)</b> 3.15	<b>(+)</b> 2.14		
Pruning Layers	<b>(+)</b> 1.20	(+)	3.03	(+)	2.11	

## Conclusion

- We empirically show that pruning structures of convolutional networks increase their adversarial robustness
- We demonstrate that pruning preserves generalization; thus, it efficiently satisfies the dilemma between robustness and generalization
- We confirm these findings considering **only clean images** during the pruning process, which enables us to design an effective defense mechanism that ignores the settings and additional assumptions of the attack